

# 1 Graph Theory

1. **Graph Counting I:** A **complete** graph is a graph where between any two nodes  $a, b$  there is an edge. How many edges are in an undirected complete graph with  $n$  nodes?
2. **Graph Counting II:** What is the minimal number of bits required to encode the adjacency matrix of any directed, unweighted graph with  $n$  nodes?
3. **Graphs and Paths I:** Write an algorithm that when given a graph with a countably infinite number of vertices will output a shortest path between two nodes.  
*Hint:* Depth first search will not work. Why?
4. **Graphs and Paths II:** Write an algorithm that when given a graph  $(V, E)$  outputs a Eulerian circuit. An optimal algorithm is  $O(|E|)$ . Prove the correctness of your algorithm.
5. **A Foray into the Tropical I:** The *tropical semiring* is the usual set of real numbers  $\mathbb{R}$  along with  $\infty$ , except its addition  $\oplus$ , and multiplication  $\otimes$  are different:

$$a \oplus b = \min(a, b)$$

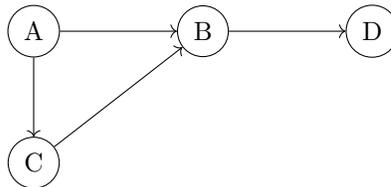
and

$$a \otimes b = a + b$$

So  $3 \oplus 5 \otimes 2 = 3 \oplus 7 = 3$

We can use these operations to define tropical matrix multiplication – which works the same as regular matrix multiplication but we use the tropical operations.

We can use tropical matrix multiplication to solve the shortest path problem. We can turn a graph:



Into a tropical matrix:

$$\begin{bmatrix} 0 & 1 & 1 & \infty \\ \infty & 0 & \infty & 1 \\ \infty & 1 & 0 & \infty \\ \infty & \infty & \infty & 1 \end{bmatrix}$$

By placing  $\infty$  in the entries with no corresponding edges, 0 in the self loops, and 1 (or the weight of the edge) on the edges.

- (a) Show that if  $A$  is the tropical matrix representing a graph, then  $A^n$  (using tropical matrix multiplication) has in entry  $i, j$  the length of the shortest path between  $i$  and  $j$  that uses at most  $n$  steps, and that  $\lim_{n \rightarrow \infty} A^n$  has as entries the shortest paths between any two nodes.
- (b) How can you extend this to a graph with arbitrary weights?
- (c) How could we compute what  $\lim_{n \rightarrow \infty} A^n$  is?
6. **A Foray into the Tropical II:** The assignment problem is the following: You have a set of tasks  $T$  and a set of workers  $W$  and a cost to assigning a worker  $i$  to a task  $t$ :  $c(i, t)$ . Each worker can be given at most a single task. What is the minimum cost possible to complete all tasks?

This can be represented as a graph problem where you have nodes for each task and worker, and an edge between each worker and task with weight  $c(i, t)$ . The problem becomes the problem of picking a subgraph of this graph that looks like a bunch of pairings of workers and tasks which has minimal total weight.

This can also be solved tropically. You can set up a matrix:

$$\begin{bmatrix} c(1, 1) & c(1, 2) & c(1, 3) & c(1, 4) \\ c(2, 1) & c(2, 2) & c(2, 3) & c(2, 4) \\ c(3, 1) & c(3, 2) & c(3, 3) & c(3, 4) \\ c(4, 1) & c(4, 2) & c(4, 3) & c(4, 4) \end{bmatrix}$$

If you take the tropical *permanent* of this matrix, it gives you the minimum cost possible.

The *permanent* is the determinant if you do not negate anything.

**Explain why this works and use this fact to find an efficient algorithm to find the tropical permanent of a matrix**

7. **Max Flow:** The Ford-Fulkerson algorithm is not the most efficient algorithm to find the max flow. Find an improvement to Ford-Fulkerson to make its runtime polynomial in  $V$  and  $E$

*Hint:* Consider how you can choose the path in step 2

*Hint 2:* Modifying that step can create the *Edmonds-Karp algorithm*. Further improvements get you *Dinic's algorithm*.

## 2 Automata

### 2.1 Exercises

1. **Finite Automata I:** Create a finite automata that recognizes the language:  $\{w : w \text{ has an odd number of 0's}\}$  where strings are expressed in binary.
2. **Finite Automata II:** Create a finite automata that recognizes the language:  $\{w : w \text{ has an even number of 0's and all three character substrings are } 001 \text{ or } 101 \}$  where strings are expressed in binary.
3. **Finite Automata III:**
  - (a) Prove that the class of regular languages is closed under union.
  - (b) Prove that the class of regular languages is closed under compliment.
  - (c) Prove that if a class of sets is closed under unions and compliments then it is closed under intersection.
4. **Finite Automata IV:** Use the pumping lemma to prove that the language  $\{0^n 1^n\}$  is not expressible by a DFA.
5. **Finite Automata V:** Prove the language  $\{0^a 1^b | a \neq b\}$  is not expressible by a DFA.

*Hint:* Examine problems 3 and 4 and use the fact that  $\{0^a 1^b\}$  is expressible by a DFA without the restriction that  $a \neq b$ .
6. **Turing Computability I:** Prove that *HALT* is Turing recognizable.
7. **Turing Computability II:** Prove that *HALT* is not decidable.

*Hint:* Assume it is. Then there is a Turing machine that decides it. Use that Turing machine to construct a Turing machine that would cause something akin to the Barber paradox.
8. **Turing Reductions I:** Examine the problem *ES*: Given a Turing machine  $M$ , accept if and only if the language of  $M$  is empty.

Prove that this problem is undecidable by finding a reduction from *HALT* to *ES*. (If *EQ* were decidable and such a reduction existed then *HALT* would be which we know it is not.)
9. **Turing Reductions II:** Examine the problem *EQ*: Given two Turing machines  $M, N$  accept if and only if the language of  $M$  is the same as  $N$ 

Prove that this problem is undecidable by finding a reduction from *HALT* to *EQ*.